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# **Compendium Enterprise Architect from Sparx Systems**

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**Foundational – Advanced – PROFESSIONAL - EXPERT**  
Edited edition for EA Version 15

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We would very much appreciate your suggestions on improving this handbook. Please use the provided email addresses.

Vienna, November 2020

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These documents have been prepared and checked with great care. Unfortunately, errors cannot be excluded. The author assumes no responsibility or liability for incorrect information. Most screenshots have been created using Enterprise Architect 15, Build 1513 with “Microsoft® Office 2016” as application look; some differences to other builds may be apparent.

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# Author



Dr. Horst Kargl was first introduced to object-oriented modeling and programming in 1998. Prior to his career at SparxSystems Software GmbH he was assistant professor at TU Wien (Vienna Technical University) where he was worked on a number of research projects involving e-learning, semantic web and model-driven software development. His doctoral thesis examined the automatic integration of modeling languages and model transformation. In 2006 he joined the SparxSystems team in a freelancing role, and by 2008 he was working full-time as a consultant and trainer. His core focus areas are business and software engineering, software architecture, model-based software and systems development and leveraging the customization and extensibility potential of Enterprise Architect (EA).

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## About this edition

This edition has been revised and adapted to EA version 15. Most of the functions described can also be used with older EA versions. The menu items may be in a different position or have a different name. In our blog ([blog.sparxsystems.de](http://blog.sparxsystems.de)) you will find articles with further information on translation tables between the different EA versions.

In this book, a distinction has been made between configurations and examples. A new icon for the configuration has been introduced for this. See chapter Conventions on page v. The individual exercise examples are now numbered to make it easier to exchange information about the examples they contain.

The book's index has also been completely revised to make it easy to look up and find the most important topics and terms. In addition to the index in the book, there is also an electronic online search in the book, which enables a full-text search in the book. You can find the book search at: [booksearch.sparxsystems.eu](http://booksearch.sparxsystems.eu)

In addition to these additions, we have retained the current structure of the book. EA-specific topics, modeling languages and methods are marked separately. To do justice to the title "Compendium", the individual topics are described as independent information units in order to present the information briefly and concisely to the interested reader. The structure of the individual chapters is designed so that both serial reading of all chapters and specific reading of individual chapters is possible. References to other chapters help to read up missing knowledge.

Important points to be remembered have been summarized and marked. There are practical examples for almost every topic to understand. Since there is not just one truth and personal preferences often play a role, we did not want to withhold this from you and have enriched the book with comments from various people.

The title of the book is Compendium on Enterprise Architect from Sparx Systems, but also looks outside the box of Enterprise Architect and looks at approaches, methods and expansion options that the EA does not offer or not in the form, but which can be implemented with the EA. You will learn how to use the EA as your modeling platform and how to integrate the EA into your tool chain. The goal should be that the EA becomes your tool and supports your approach and processes in order to be able to implement your modeling approach.

This book version is written in  $\text{\LaTeX}$ . All menu references were generated from an EA model in  $\text{\LaTeX}$ . To make this possible, I would like to thank the following people for their support: Theresa Lieber, Florian Kalenda, Markus Gründler, Robert Sichert, Franz Ewald Müller, Dietmar Steinpitchler, Orsolya Nemeth, Thomas Besorna.



# Glossary

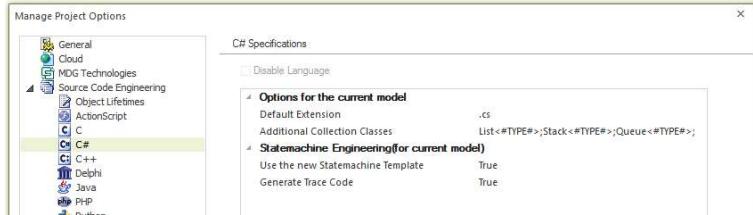
| Term                      | Description  |
|---------------------------|--|
| (Element) Compartment     | A rectangular model element consists of several sections. These sections are called compartments. In UML::Class there is, for example, a Compartment for Name, Attributes, Operations, Notes, etc. The display can be configured in each case. |
| Composite Diagram         | A diagram referenced by a composite element.   |
| Composite-Element         | EA model element that contains a hyperlink to a composite diagram.   |
| Diagram                   | The diagram serves as a drawing surface in which model elements and connectors are visualized. The model is located in the project browser.  |
| Diagram-Model-Element     | The Diagram-Model-Element is a model element that does not appear in the Project Browser, but has almost all the properties of a “normal” model element.   |
| Diagram-Element           | A diagram element is a model element that is only visible on the diagram but not in the Project Browser and is represented like model elements by a diagram object.  |
| Diagram-Object            | The diagram object is the graphical representation of a model element on a diagram. A model element is represented on a diagram by a maximum of one diagram object.  |
| Document-Template         | A customizable template for generating documents in Enterprise Architect.  |
| Enterprise Architect (EA) | The modeling tool called “Enterprise Architect” from Sparx Systems.  |
| EA-Repository             | The database in which EA models are stored. We distinguish between file-based and database-based EA repositories.  |
| EA-Package                | An EA package is a special model element to structure models.  |
| EA-Tag                    | An EA tag is an area used in the Document Generation Template that defines the context of a model element.   |
| Connector/Link            | Describes a relationship between model elements - in other words: a line between model elements. Depending on the modeling language (and diagram type) used, the connectors have different meanings.   |
| Metamodel                 | A metamodel is a “scheme” or template for creating models. It defines the individual model elements, their semantics and structure.  |
| Model                     | The model is the collection of all model elements and is located in the EA Project Browser.  |
| (Root) Model              | Each EA repository has at least one root model (root in the Project Browser) and can contain any number of them.   |

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| <b>Term</b>         | <b>Description</b>   |
|---------------------|--|
| Model-Element       | A model element designates any symbol of a modeling language. In other words: Anything that is not a line between model elements. Model elements are usually displayed in the Project Browser.   |
| Modelling Approach  | The way a modeling language is used to create a model in Enterprise Architect. This includes the dimensions: modeling language, modeling tool, method, experience. A concrete result of a modeling approach is the “reference model”.  |
| Private Model       | An EA repository that is used by an EA user alone, but exchanges models (parts) via version control.   |
| Project Browser     | The Project Browser is the filing structure for model elements and diagrams. It is similar to the Windows Explorer.  |
| Project Metamodel   | The general rules of how a model should be constructed.  |
| Reference Model     | The reference model is part of a modeling approach. It contains the model structure as well as examples for the modeling language to be used. Based on the reference model, modeling guidelines can be derived, which can then be implemented as automatically executable validation rules and automatisms to facilitate modeling. |
| Shared Model        | An EA repository that is used and modified by multiple EA users simultaneously.  |
| Shared Repository   | An EA repository that shares project-specific information, such as the project glossary, with other EA repositories.   |
| Structured elements | A structured element is a model element that can only exist together with another model element (the container). A port, ActionPin, etc. are such model elements.  |
| View-Package        | The View package is a special EA package. It has a view icon.  |
| Quicklink           | The little symbol at the upper right corner of a model element to create a connector to another model element. The quicklink menu is a suggestion of possible relationships.   |
| «StereotypeName»    | A stereotype is a term from the UML language to give a UML element a stronger meaning (semantics).   |

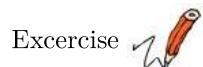
# Conventions

In order to do justice to the title of this book and to facilitate quick reference and location of the most important information, we have provided you with some conventions.



**Menu entries:** References to menu entries are always placed within square brackets. For example, in the main menu: [Configure > Model > Options > C# > Default Extension]. Optional menu selections are shown inside angle brackets, separated by a vertical bar (|), as follows: [Start > Workspace > Preferences > Links > <Routing | Pen Width>]. If one menu item opens a dialog for continued reference, then this reference is denoted with a “->”. For example: [Start > Desktop > Preferences -> Diagram > Behavior > Autosave Changes].

**Symbols:** These symbols are placed in the margins to help identify certain types of information.



**Key combinations:** Like menu entries, key combinations are also shown in square brackets, except that they are italicized. For example: [*Ctrl + Tab*].

**Name of Modelling-Language concepts:** If special modeling language elements are mentioned in the text, they are displayed as follows: **Class**, **UseCase**, **Actor**. Primitive data types are represented as well as modeling language elements: **Integer**, **int**, **bool**.

**Names used in models:** If a model example is referenced by name, the name will be displayed like this in the text: „*Einzugebender Text*“. If you refer to two classes with the name Person and Address, they are represented as follows: „*Person*“, „*Address*“.

**Text to be entered on the user interface:** Texts that are entered in the user interface, such as during a model search or a properties dialog of a model element, are highlighted as follows: „*Enter Text in User Interface*“.

**User Interface Window Names & EA Features and Properties:** If reference is made to a specific function or window of the user interface, the name is displayed as follows: *name of the user interface*. For example, this is the **Project Browser**, the **Traceability** view, or the **Status** property of a model element.

**Text blocks that deal with special topics are highlighted.**

Personal Comment

*Name: Personal opinion and/or experience*

Semantics of the modeling language

**Modeling language specific explanation (UML, SysML, BPMN, etc.)**

**Code (Script, C#, SQL, etc.)**

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Considerations about the modeling method

TEXT DESCRIBES A SPECIAL PROCEDURE OR METHOD.

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